



This Record Certifies that



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated



Adventure Record#

595 CY

ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by

Player

RPGA #

Has Completed
NYR5-08 A Town Under Siege
A Regional Adventure
Set in the Kingdom of Nyrond

Event: _____ Date: _____

DM: _____

Signature

RPGA #

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

☛ **Favor of Newtown:** For your actions in exposing Carimon and ridding the town of his influence, the people of Newtown are in your debt. Whenever you participate in a scenario beginning in the Duchy of Almor you may upgrade your lifestyle by one category. So a failed Living off the Wilds check results in Standard upkeep; a successful Living off the Wilds check or paying Standard upkeep results in Rich upkeep, and paying Rich upkeep results in Luxury upkeep. Luxury upkeep cannot be further upgraded. This favor lasts for one calendar year from the time this scenario is played. After that time, you will have overstayed your welcome, and are treated like everyone else.

☛ **Favor of Duke Younard:** You have performed an important task for the Duke of Almor. This favor may be redeemed to gain access to one of the following specific types of upgrades listed on Table 7-14 in the Dungeon Master's Guide: Bane (non-PC races only), Shock, or Merciful. The favor is good only for the upgrade of one weapon and counts only as access. The upgrade must be purchased normally. Until redemption, this favor counts as a Royal influence point in the Kingdom of Nyrond.

TU

Starting TU

1 TU

TU Cost

- TU

Added TU Costs



TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ Quiver of Ehlonna (Adventure, DMG, 1,800 gp)
- ❖ Quaal's Feather Token: Bird (Adventure, DMG, 300 gp)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value